

Course advising application

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CS356

**Team Course Advising Application Sprint 3 Planning Document**

# Sprint overview

## Overview

Over the courses of Sprint 1 and Sprint 2, we have formatted most of the main screen page and investigated methods in which we could apply the rest of our goals. The focus of Sprint 3 will be to apply these methods to our overall application.

## Team Leader

Simran Bhamra

## Scrum master

Michael Fishler

## Risks/Challenges

* Maintaining consistent communication while stuck in isolation.
* Being able to find good resources to help challenges that we face.

# Current sprint detail

## User story

*The user can log in and enter their information*

### Tasks

|  |  |  |
| --- | --- | --- |
| Task description | Estimated time | Owner |
| Continue to learn React and JavaScript | Continuous | everyone |
|  |  |  |
|  |  |  |

### Acceptance criteria

Example: if this user story is implemented successfully, the user will be able to enter the major/minor and class information.

## User story

*User can select classes from the suggested classes section.*

|  |  |  |
| --- | --- | --- |
| Task description | Estimated time | Owner |
| Class times etc. into a JSON file | 5hrs | Simran |
| Exporting the timetable | 10hrs | Simran |
| Profile edit page | 10hrs | Simran |

### Acceptance criteria

Example: If the user can select a class from the suggested classes window, and the class appears in the adjacent timetable.